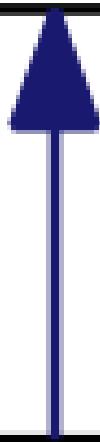


```
mln::hexa< mln::image2d< V > >
```



```
mln::image2d_h< V >
```