

Implementing Baker's SUBTYPEP decision procedure

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Motivations

Common Lisp type system, subtypep
& Baker's decision procedure

The Common Lisp type system

- ▶ Types \rightarrow sets, subtypes \rightarrow subsets

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λ Common Lisp

```
1 (defun tr (M)
2   (declare (type (array real (3 3)) M))
3   (+ (aref M 0 0)
4      (aref M 1 1)
5      (aref M 2 2)))
```

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- ▶ Types \rightarrow *first class* values

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```
λ Common Lisp
```

```
1 (subtypep '(or my-class string (integer 0 (1024)))
2           '(or super-class
3             (array * 1)
4             (unsigned-byte 10)))
```

The Common Lisp type system

▶ Types → sets, subtypes → subsets

▶ Types → *first class values*

▶ (

▶ P

▶ Type specifiers arbitrarily deep

▶ May take a while to re-run

Problem #1 — complex input

Arbitrarily complex input type specifiers

`(unsigned-byte 10))`

1
2
3
4

subtypep cannot always answer

- ▶ (satisfies $\langle predicate \rangle$) $\equiv \{x \mid predicate(x)\}$
- ▶ (satisfies oddp) \rightarrow all odd numbers

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Problem #2 — undecidability

Subtypep cannot answer for some type specifiers

subtypep return values

$$(\text{subtypep } \langle A \rangle \langle B \rangle) = \begin{cases} (\text{T T}) & \rightarrow A \subseteq B \\ (\text{NIL T}) & \rightarrow A \not\subseteq B \\ (\text{NIL NIL}) & \rightarrow \text{“undecidable”} \end{cases}$$

- ▶ (NIL NIL) encodes undecidability

subtypep return values

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- ▶ (NIL NIL) encodes undecidability "input too complex"

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$$(\text{subtypep } \langle A \rangle \langle B \rangle) = \begin{cases} (\text{T T}) & \rightarrow A \subseteq B \\ (\text{NIL T}) & \rightarrow A \not\subseteq B \\ (\text{NIL NIL}) & \rightarrow \text{"I gave up, sorry"} \end{cases} \text{😓}$$

- ▶ (NIL NIL) encodes ~~undecidability~~ "input too complex"
- ▶ Lack of reliability
- ▶ Painful limit for some applications
 - > Newton's regular type expressions
 - > Newton's optimized typecase implementation

Baker's decision procedure

- + focus on result accuracy
- + *never* returns (NIL NIL) when it is possible to answer
- paper difficult to read
- not exhaustive
- very few solutions about *satisfies*
- no implementation available
- exponential complexity (theoretical)
- ? efficiency

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Content

1. **Application using subtypep**
2. **Baker's decision procedure**
 - 2.1 *Pre-processing*
 - 2.2 *Types as bit-vectors*
 - 2.3 *Type specifier \rightarrow bit-vector expression*
3. **Going further**

The problem

λ Common Lisp

```
1 (defclass point ()
2   ((x :type number
3       :initarg :x)
4    (y :type number
5       :initarg :y)
6     (name :type string
7           :initarg :name))
8   (:metaclass json-serializable))
9
10 (json-serialize (make-instance 'point
11                             :x -10
12                             :y 3.2
13                             :name "a1"))
```

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○ JSON serialization

```
1 {
2   "X": -10,
3   "Y": 3.2,
4   "NAME": "a1"
5 }
```

The problem

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○ JSON serialization

```
1 {
2   "X": -10,
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λ Common Lisp

```
1 (deftype json ()
2   '(or number
3         string
4         (and symbol
5              (not keyword))
6         list
7         hash-table))
```

Our employee class

- ▶ 2 slots \Rightarrow 2 calls to subtypep
- ▶ Trigger error if one fails

```
λ Common Lisp
```

```
1 (defclass employee ()  
2   ((name :type (or string  
3             (and symbol  
4                 (not keyword))  
5             unsigned-byte))  
6   (part-time-p boolean))  
7   (:metaclass json-serializable))
```

Baker's decision procedure

Application of our implementation to check
`employee.name` \subseteq `json`

Pre-processing steps

λ Common Lisp

```
1 (subtypep '(or string
2             (and symbol
3               (not keyword))
4             unsigned-byte)
5       'json)
```

Pre-processing steps

λ Common Lisp

```
1 (subtypep '(or string
2             (and symbol
3                 (not keyword))
4             unsigned-byte)
5         '(or number
6             string
7             (and symbol
8                 (not keyword))
9             list
10            hash-table))
```

► Alias expansion

Pre-processing steps

λ Common Lisp

```
1 (subtypep
2   '(AND (or string
3         (and symbol
4           (not keyword))
5         unsigned-byte)
6   (NOT (or number
7         string
8         (and symbol
9           (not keyword))
10        list
11        hash-table))))
12 NIL)
```

- ▶ Alias expansion
- ▶ $P \subseteq Q \Rightarrow P \cap \neg Q = \emptyset$

Bit-vector type representation

Bit-vector type representation

Types represented as bit-vectors \mathcal{B}_P

	t	nil	sym	"str"	...	(l i s t)
\mathcal{B}_{nil}	0	0	0	0	...	0
\mathcal{B}_t	1	1	1	1	...	1
$\mathcal{B}_{\text{null}}$	0	1	0	0	...	0
$\mathcal{B}_{\text{symbol}}$	1	1	1	0	...	0
$\mathcal{B}_{\text{string}}$	0	0	0	1	...	0
\vdots	\vdots	\vdots	\vdots	\vdots	\ddots	\vdots
$\mathcal{B}_{\text{list}}$	0	1	0	0	...	1

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$\mathcal{B}_{\text{symbol}}$	1	1	1	0	...	0
$\mathcal{B}_{\text{string}}$	0	0	0	1	...	0
\vdots	\vdots	\vdots	\vdots	\vdots	\ddots	\vdots
$\mathcal{B}_{\text{list}}$	0	1	0	0	...	1

Properties (bitwise)

$$\mathcal{B}_{P \cup Q} = \mathcal{B}_P \vee \mathcal{B}_Q$$

$$\mathcal{B}_{P \cap Q} = \mathcal{B}_P \wedge \mathcal{B}_Q$$

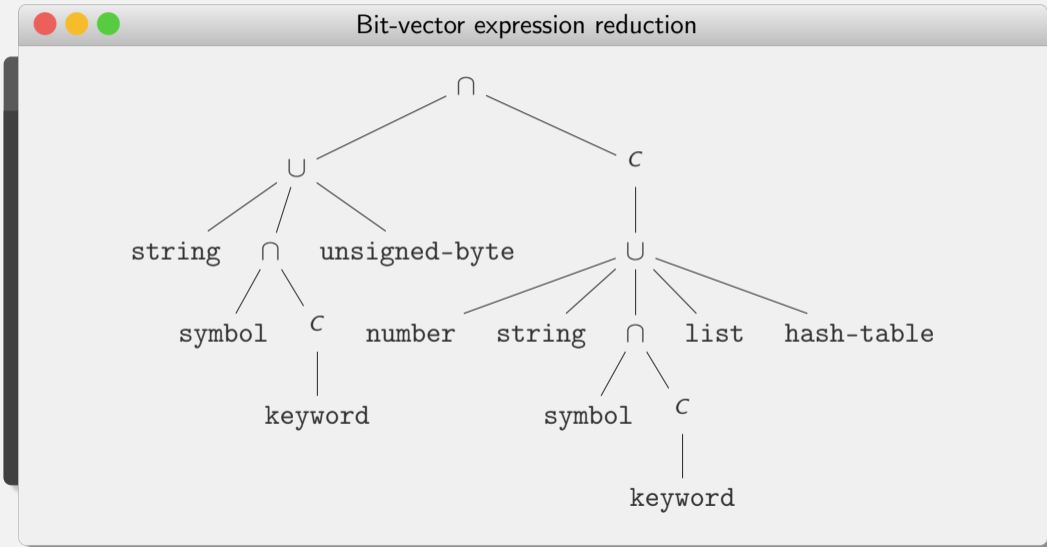
$$\mathcal{B}_{\bar{P}} = \neg \mathcal{B}_P$$

Back to our problem

```
λ Common Lisp
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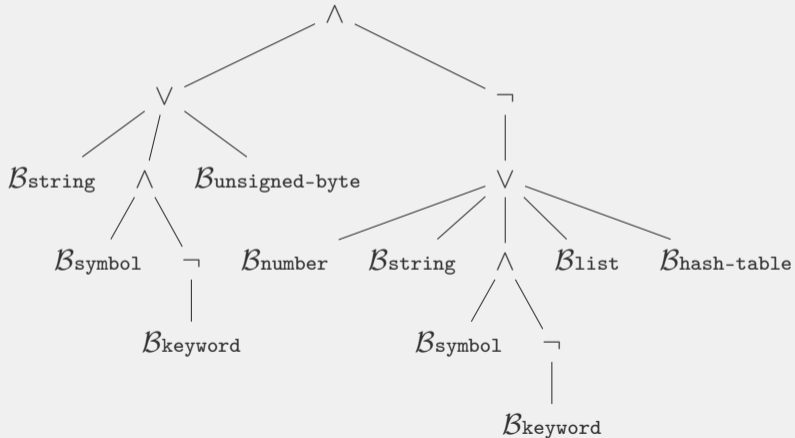
```
1 (subtypep '(and (or string
2                   (and symbol
3                       (not keyword))
4                   unsigned-byte)
5   (not (or number
6         string
7         (and symbol
8             (not keyword))
9         list
10        hash-table))))
11 nil)
```

Back to our problem



Back to our problem

Bit-vector expression reduction



employee verification

```
1 (defclass employee ()
2   ((name :type (or string
3             (and symbol
4                   (not keyword))
5                   unsigned-byte))
6   (part-time-p boolean))
7   (:metaclass json-serializable))
```

✓ employee.name

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✓ employee.name
? employee.part-time-p

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- ✓ employee.name
- ✓ employee.part-time-p

Conclusion

employee is JSON-compatible! 🎉

CLOS classes & member type specifiers

Choosing representative elements right

CLOS classes

- ▶ Issue → find a representative instance
- ▶ Cannot use `make-instance` → possible side-effects
- ▶ Baker's solution
 - > *hook into `defclass` implementation*
 - not portable
 - maybe not trivial
- ▶ Our solution → the Meta Object Protocol
 - > *register class prototypes → "fake" instances*
 - portable (for implementations supporting the MOP)
 - easier to implement
 - packageable

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member type specifiers

- ▶ Explicitly provide type's elements
- ▶ $(\text{member } \langle A \rangle \langle B \rangle \langle C \rangle) \equiv \{A, B, C\}$
- ▶ “Anonymous” types
- ▶ Bit-vector $\mathcal{B}_{(\text{member } \langle A \rangle \langle B \rangle \langle C \rangle)}$
 1. add A, B, C as representatives
 2. $\mathcal{B}_{(\text{member } \langle A \rangle \langle B \rangle \langle C \rangle)} = \mathcal{B}_{\{A\}} \vee \mathcal{B}_{\{B\}} \vee \mathcal{B}_{\{C\}}$

Conclusion

- ▶ subtypep unreliability
- ▶ Baker's decision procedure
 - > no implementation given
 - > many details missing
 - > seems elegant and powerful
- ▶ Our implementation
 - > incomplete & experimental
 - > motivating accuracy & performance measures
- ▶ Future work
 - > implement missing type specifiers (array & complex)
 - > find solutions for cons & satisfies
 - > open source the implementation!

Thanks for listening! 😊

Any question?