

Morphology-Based Hierarchical Representation with Application to Text Segmentation in Natural Images

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At a Glance

Problem statement:

- Many **text segmentation** methods are too elaborate for real-time implementation.
- Need of robustness to noise, blur, or uneven illumination.

Why our approach is interesting:

• Simple morphological Laplacian but state-of-the-art results. • Linear time complexity.

Conclusion: our solution achieves

- A new hierarchical representation of images.
- A good trade-off between efficiency and quality.
- A robust method w.r.t contrast changes.
- A solution taking advantage of mathematical morphology.

Background	Some results			
Morphological Laplacian operator: $\Delta_{\mathcal{N}} = (\delta_{\mathcal{N}} - id) - (id - \varepsilon_{\mathcal{N}})$	Input	Labeling	Detection	



Tree of Shapes: a representation of the image contents by inclusion [1]







Proposed solution

Input

Step 1

Laplacian





Proposed pipeline:

Step 1: Convert to gray level;
Step 2: Compute the morphological laplacian and gradient;

Step 3: Label regions delimited by the 0-crossings and obtain the tree of shapes; **Step 4:** Group components together to form text boxes.

Quantitative results

Method	Recall	Precision	F-score	Consistency
SWT [3]	0.464192	0.8861	0.609232	0.505042
FR [4]	0 613059	0 892023	0 629221	0 726689





Text segmentation comparison

Evaluation based on coverage and accuracy [2].

Selected Bibliography

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