

MLRF Lecture 01

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Introduction to *Twin it!*

Lecture 01 part 03

Twin it! overview

A poster game

- X bubbles, all different but
- Y bubbles, which have 1 (and only 1) twin

Your goals:

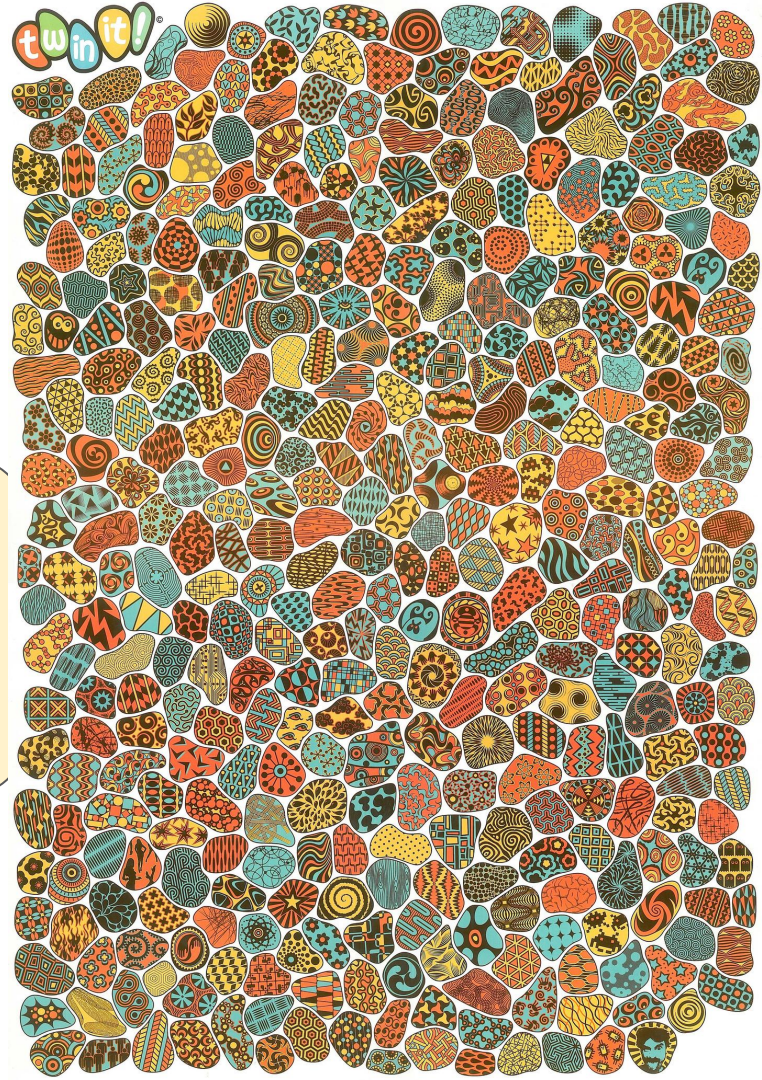
- Find the pairs

Already done

- Scan the poster
- Stitch the tiles
- Normalize the contrast

Discussion (3 minutes):

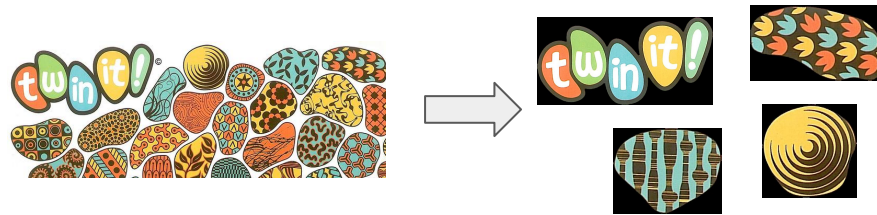
1. How can we decompose the problem?
2. How can we make sure our solution works?
3. What should we focus on?



Twin it! underlying problems

1. Isolate each bubble \Rightarrow **Segmentation**

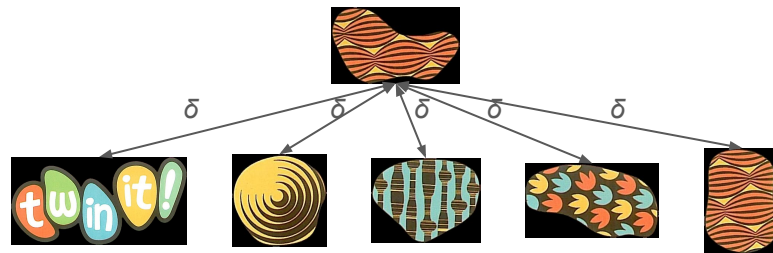
We provide pre-computed results for this step.



2. Compare image pairs \Rightarrow **Matching**

We will focus on this one.

*We will use **Template Matching**.*



3. Identify pairs \Rightarrow **Calibration**

We will understand the challenges of this one.

$$\delta \left(\begin{array}{c} \text{wavy orange pattern} \\ \text{wavy orange pattern} \end{array} \right) < \delta \left(\begin{array}{c} \text{wavy orange pattern} \\ \text{spiral pattern} \end{array} \right) ?$$
$$\delta \left(\begin{array}{c} \text{vertical striped pattern} \\ \text{spiral pattern} \end{array} \right) ?$$

Template Matching

Lecture 01 part 04

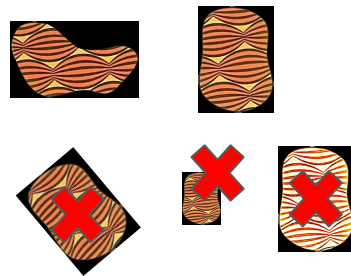
Why template matching?

A simple method which will be useful to understand

- Evaluation challenges
- The ideas behind keypoint detection (next lecture)

It can work in the Twin it! case

- Twice the same texture (in two bubbles of different shape)
- Textures at the **same scale**,
without rotation
nor **intensity change**
- Only need to cope with **translation** (and some **small noise**)



Step by step: Compare two images

Two arrays of intensities

128	128	10
126	126	9
126	126	9

I_1

135	130	12
127	128	8
126	128	9

I_2

Step by step: Compare two images

Two arrays of intensities

Take the difference

128	128	10
126	126	9
126	126	9

I_1

135	130	12
127	128	8
126	128	9

I_2

-7	-2	-2
-1	-2	1
0	-2	0

R

$$R(x, y) = I_1(x, y) - I_2(x, y)$$

Step by step: Compare two images

Two arrays of intensities

Take the **absolute** difference

128	128	10
126	126	9
126	126	9

I_1

135	130	12
127	128	8
126	128	9

I_2

7	2	2
1	2	1
0	2	0

$$R(x, y) = |I_1(x, y) - I_2(x, y)| \quad R$$

Step by step: Compare two images

Two arrays of intensities

Take the **squared** difference

128	128	10
126	126	9
126	126	9

I_1

135	130	12
127	128	8
126	128	9

I_2

49	4	4
1	4	1
0	4	0

R

$$R(x, y) = (I_1(x, y) - I_2(x, y))^2$$

Step by step: Compare two images

Two arrays of intensities

Take the **squared** difference

Sum the differences

128	128	10
126	126	9
126	126	9

I_1

135	130	12
127	128	8
126	128	9

I_2

49	4	4
1	4	1
0	4	0

R

➡ S = 67

$$S = \sum_{x,y} (I_1(x, y) - I_2(x, y))^2$$

Step by step: Compare two images

Two arrays of intensities

Take the **squared** difference

Sum the differences

(Opt.) Normalize so the results belongs to $[0, 1]$.

0: closest / match

1: farthest / no match

128	128	10
126	126	9
126	126	9

I_1

135	130	12
127	128	8
126	128	9

I_2

49	4	4
1	4	1
0	4	0

R

$\Rightarrow S = 6.8 \cdot 10^{-4}$

“Sum of squared differences” or “SSD”

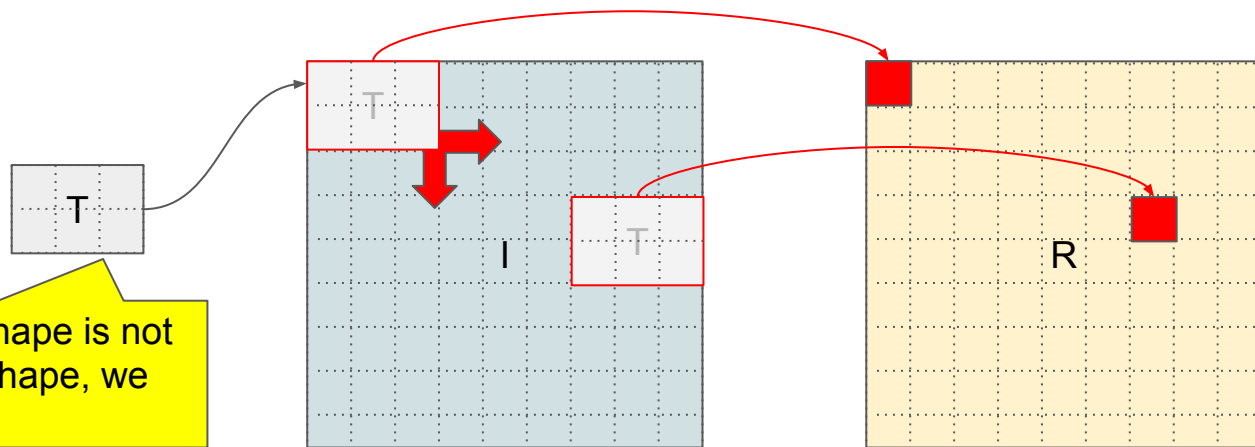
$$S = \frac{\sum_{x,y} (I_1(x,y) - I_2(x,y))^2}{\sqrt{\sum_{x,y} I_1(x,y)^2 \cdot \sum_{x,y} I_2(x,y)^2}}$$

Template Matching: Sliding comparison

I_1 is a small template T to match against I_2 (just I after).

We rewrite the preceding formula to compute a map R of the shape of I .

Each pixel of R will have the value of the SSD when the top-left pixel of T is on the pixel (x,y) of I .



Warning: If I 's shape is not bigger than T 's shape, we need **padding**.

Several approaches \Rightarrow Practice session

Sum of squared differences

$$R(r, c) = \sum_{r', c'} (T(r', c') - I(r + r', c + c'))^2$$

Cross correlation

$$R(r, c) = \sum_{r', c'} (T(r', c') \cdot I(r + r', c + c'))$$

Correlation coefficient

$$R(r, c) = \sum_{r', c'} (T'(r', c') \cdot I'(r + r', c + c'))$$

where:

$$T'(r', c') = T(r', c') - 1/(w \cdot h) \cdot \sum_{r'', c''} T(r'', c'')$$

$$I'(r + r', c + c') = I(r + r', c + c') - 1/(w \cdot h) \cdot \sum_{r'', c''} I(r + r'', c + c'')$$

Simply divide by the mean of pixel values

Normed SSD

$$R(r, c) = \frac{\sum_{r', c'} (T(r', c') - I(r + r', c + c'))^2}{\sqrt{\sum_{r', c'} (T(r', c'))^2 \cdot \sum_{r', c'} I(r + r', c + c')^2}}$$

Normed CCORR

$$R(r, c) = \frac{\sum_{r', c'} (T(r', c') \cdot I(r + r', c + c'))}{\sqrt{\sum_{r', c'} T(r', c')^2 \cdot \sum_{r', c'} I(r + r', c + c')^2}}$$

Normed CCOEFF

$$R(r, c) = \frac{\sum_{r', c'} (T'(r', c') \cdot I'(r + r', c + c'))}{\sqrt{\sum_{r', c'} T'(r', c')^2 \cdot \sum_{r', c'} I'(r + r', c + c')^2}}$$

Always the same normalization

Several approaches \Rightarrow Practice session

Sum of squared differences

$$R(r, c) = \sum_{r', c'} (T(r', c') - I(r + r', c + c'))^2$$

Both very similar: just a local normalization

Normed SSD

$$R(r, c) = \frac{\sum_{r', c'} (T(r', c') - I(r + r', c + c'))^2}{\sqrt{\sum_{r', c'} (T(r', c'))^2 \cdot \sum_{r', c'} I(r + r', c + c')^2}}$$

Cross correlation

$$R(r, c) = \sum_{r', c'} (T(r', c') \cdot I(r + r', c + c'))$$

Normed CCORR

$$R(r, c) = \frac{\sum_{r', c'} (T(r', c') \cdot I(r + r', c + c'))}{\sqrt{\sum_{r', c'} T(r', c')^2 \cdot \sum_{r', c'} I(r + r', c + c')^2}}$$

Correlation coefficient

$$R(r, c) = \sum_{r', c'} (T'(r', c') \cdot I'(r + r', c + c'))$$

Normed CCOEFF

$$R(r, c) = \frac{\sum_{r', c'} (T'(r', c') \cdot I'(r + r', c + c'))}{\sqrt{\sum_{r', c'} T'(r', c')^2 \cdot \sum_{r', c'} I'(r + r', c + c')^2}}$$

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Simply divide by the mean of pixel values

Always the same normalization

Several approaches \Rightarrow Practice session

Sum of squared differences

The smaller (close to 0),
the more similar

Sum of squared SSD

$$R(r, c) = \sum_{r', c'} (T(r', c') - I(r + r', c + c'))^2$$

$$R(r, c) = \frac{\sum_{r', c'} (T(r', c') - I(r + r', c + c'))^2}{\sqrt{\sum_{r', c'} (T(r', c'))^2 \cdot \sum_{r', c'} I(r + r', c + c')^2}}$$

Cross correlation

The larger,
the more similar

Sum of CCORR

$$R(r, c) = \sum_{r', c'} (T(r', c') \cdot I(r + r', c + c'))$$

$$R(r, c) = \frac{\sum_{r', c'} (T(r', c') \cdot I(r + r', c + c'))}{\sqrt{\sum_{r', c'} T(r', c')^2 \cdot \sum_{r', c'} I(r + r', c + c')^2}}$$

Correlation coefficient

The larger,
the more similar

Sum of CCOEFF

$$R(r, c) = \sum_{r', c'} (T'(r', c') \cdot I'(r + r', c + c'))$$

$$R(r, c) = \frac{\sum_{r', c'} (T'(r', c') \cdot I'(r + r', c + c'))}{\sqrt{\sum_{r', c'} T'(r', c')^2 \cdot \sum_{r', c'} I'(r + r', c + c')^2}}$$

where:

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Simply divide by the
mean of pixel values

Always the same
normalization

About the denominator

Normalization by the sum of values (copes with negatives values)

$$R(x, y) = \frac{\sum_{x', y'} T(x', y')}{\sqrt{\sum_{x', y'} T(x', y')^2}} \times \frac{I(x + x', y + y')}{\sqrt{\sum_{x', y'} I(x + x', y + y')^2}}$$

Ensures we get [0,1] results.

Cross correlation: 2 things to know

$$R(r, c) = \sum_{r', c'} (T(r', c') \cdot I(r + r', c + c'))$$

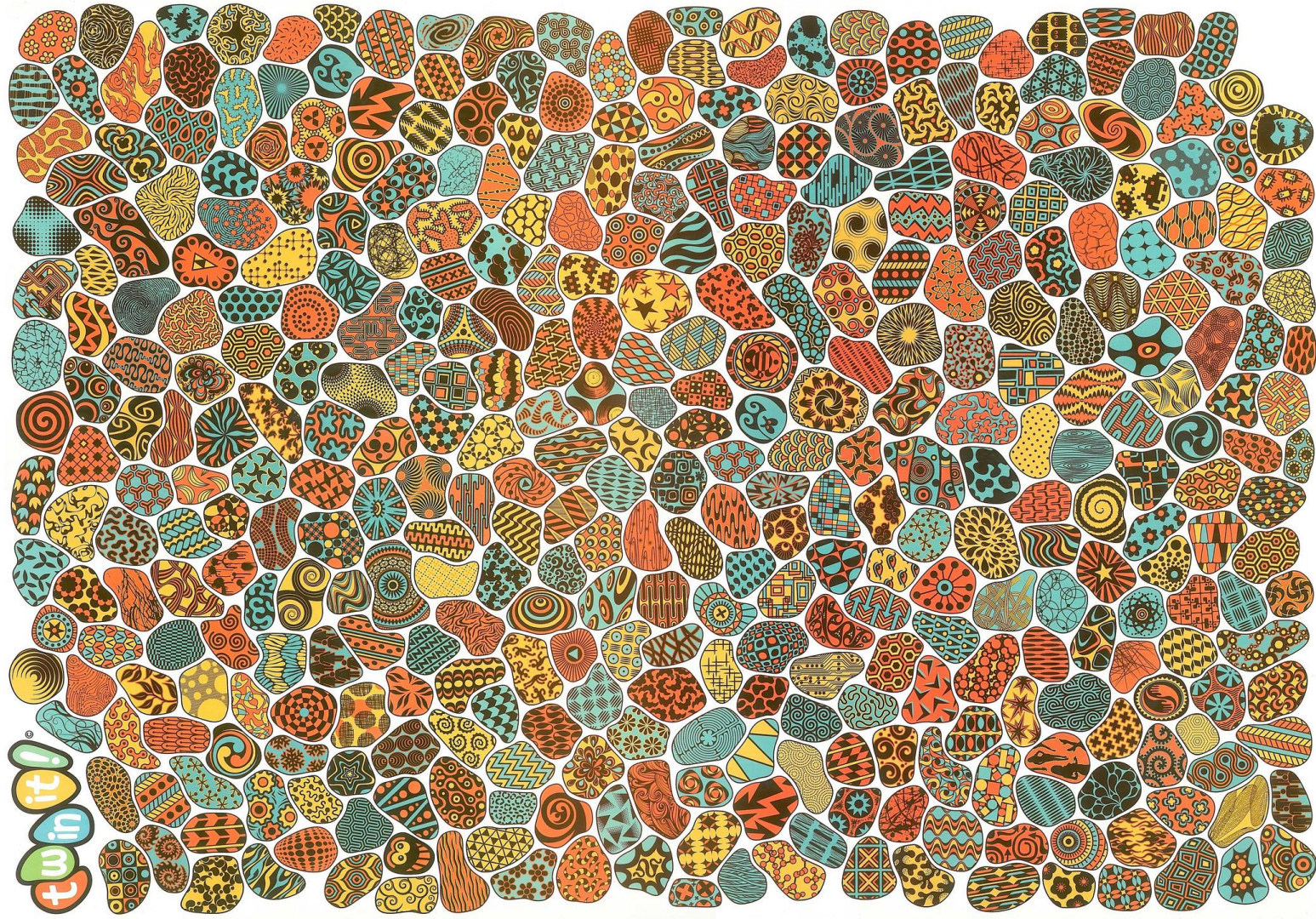
More robust to intensity shifts (as long as gradients “agree”) than SSD

SSD: $X + \text{offset} - X = \text{offset}$ CCORR: $(X + \text{offset}) \cdot X \cong X^2$

Base version requires to **normalize T by its mean**

Otherwise large image values always produce better matches

Not necessary for CCOEFF

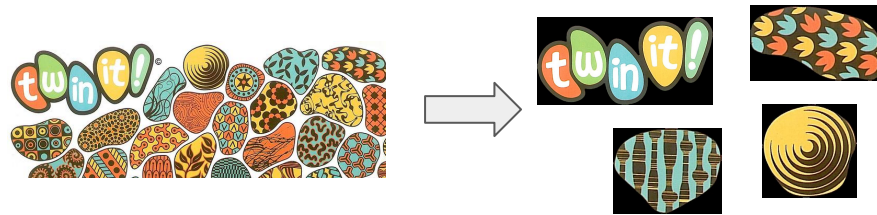


twinkl!

Twin it! underlying problems

1. Isolate each bubble \Rightarrow **Segmentation**

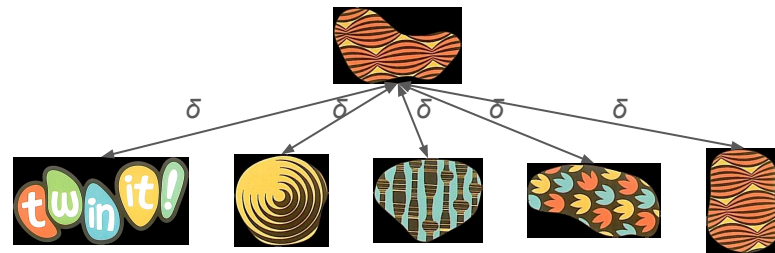
We provide pre-computed results for this step.



2. Compare image pairs \Rightarrow **Matching**

We will focus on this one.

*We will use **Template Matching**.*









3. Identify pairs \Rightarrow **Calibration**

We will understand the challenges of this one.

$$\delta \left(\begin{array}{c} \text{wavy pattern} \\ \text{wavy pattern} \end{array} \right) < \delta \left(\begin{array}{c} \text{wavy pattern} \\ \text{spiral pattern} \end{array} \right) ?$$
$$\delta \left(\begin{array}{c} \text{heart pattern} \\ \text{spiral pattern} \end{array} \right) ?$$

Ideal goal

For each bubble,
return only a matching
pair, if it exists.

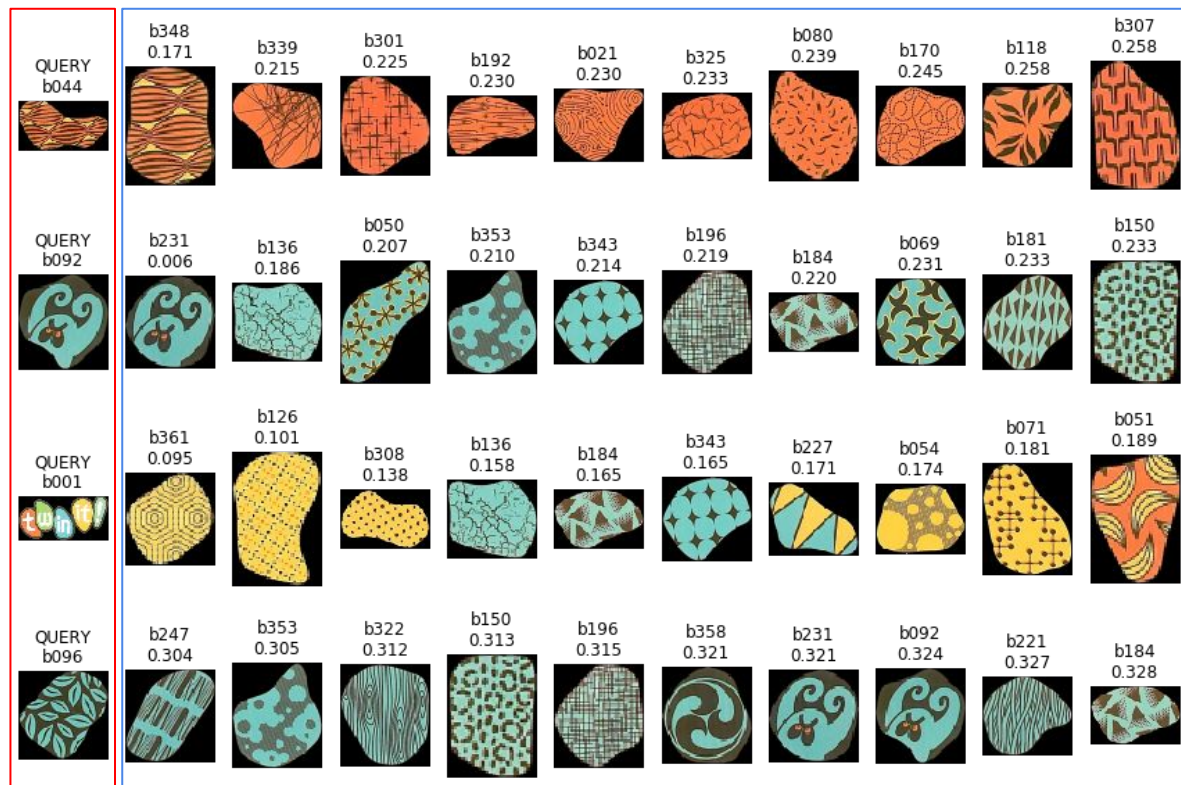
QUERY b044 	b348 0.171 
QUERY b092 	b231 0.006 
QUERY b001 	
QUERY b096 	

query images

result images (closest to query according to method)

Actual goal for practice session

For each bubble,
return **best matching**
bubbles



query images

result images (closest to query according to method)