

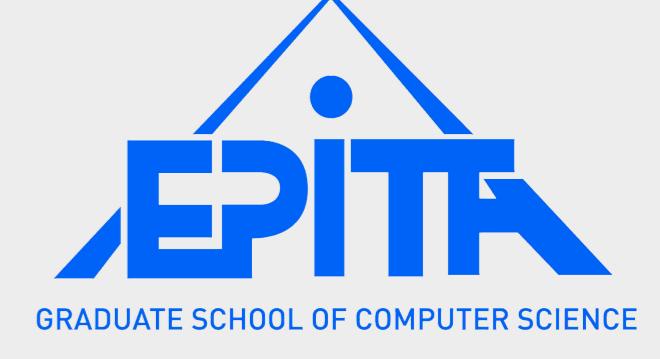
A Morphological Method for Music Score Staff Removal



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At a Glance

Problem statement:

- staff removal = not a straightforward task...
- ...specially with ancient and degraded handwritten music scores.

Why it is interesting:

- staff removal = a key to improve the recognition of music symbols

What our solution achieves:

- a simple and fast solution,
- winning method of the staff removal competition at ICDAR 2013.

What follows from our solution:

- meta-message:
(even basic) mathematical morphology rocks,
- eventually...
for a human, music is harder to read without staff :P



Processing Chain = Very Basic Mathematical Morphology Operators



Consider the rank filter:

$$\kappa_B^\lambda(X) = \{x \in E \mid \sum_{b \in B} 1_{x-b \in X} \geq \lambda\} \text{ with } \lambda \in [1, |B|]$$

1. extract chunks of staff lines;

$$\varphi_1 = \kappa_{B_1}^{\alpha|B_1|}(X) \cap \kappa_{B_2}^{\beta|B_2|}(E \setminus X)$$

with $B_1 = \square \square$ and $B_2 = \square \square \square$

2. regularize their shapes;

$$\varphi_2 = \kappa_B^{|B|/2} \text{ with } B = \square \square$$

3. extend the chunks horizontally;

$$\varphi_3 = \mathcal{R}_Y^\delta(X) = \lim_{n \rightarrow \infty} \delta^n(X, Y)$$

where: $\delta^1(X, Y) = \delta_B(X) \cap Y$ and $\delta^{n+1}(X, Y) = \delta_B(\delta^n(X, Y)) \cap Y$,
with $B = \square \square$

4. correct some defects;

$$\varphi_4 \approx \text{id}$$

5. select staff lines, i.e., get rid of tie lines;

$$\varphi_5 = \text{a non-morphological selection}$$

6. reconstruct an image without staff lines.

$$\forall p, \varphi_6(p) = \begin{cases} \kappa_B^{|B|/2}(I)(p) & \text{if } (\delta_R \circ \varphi_5)(p) = \text{true} \\ I(p) & \text{otherwise} \end{cases}$$

with $B = \square \square$ and with $R = \square \square$



Reproducible Research

Evangelization from the Church of Mathematical Morphology

CVC-MUSCIMA database of score images
our C++ image processing library "Milena"
full source code of our method
online demo

→ <http://www.cvc.uab.es/cvcmuscima>
→ <http://olena.lrde.epita.fr>
→ <http://publis.lrde.epita.fr/geraud.14.icip>
→ http://olena.lrde.epita.fr/demos/staff_removal.php

→

Results and Comparison

method	H_1	H_2	M_1	M_2	L_1	L_2	mean
LRDE	0.96	0.97	0.97	0.97	0.97	0.98	0.97
NUASI-lin	0.92	0.94	0.93	0.95	0.93	0.95	0.94
NUASI-skel	0.92	0.93	0.92	0.93	0.93	0.93	0.93
Baseline	0.91	0.89	0.91	0.89	0.91	0.89	0.90
INESC	0.91	0.85	0.92	0.86	0.92	0.86	0.89
TAU	0.78	0.82	0.81	0.84	0.83	0.86	0.82
NUS	0.65	0.69	0.65	0.69	0.66	0.70	0.67
LRDE-gray	0.72	0.72	0.80	0.80	0.88	0.87	0.80
INESC-gray	0.39	0.36	0.39	0.36	0.39	0.37	0.38

F-measure of the results w.r.t. to different methods (rows) and degradations (columns). H / M / L are respectively high / medium / low noise addition, and the subscript denotes one of the two different kinds of mesh-based distortions; our results are emphasized in bold faces.

Selected Bibliography

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