Typology of Programming Languages Exam Review

May 2025

Points repartition

- General MCQ Questions : 10pt
- Publication dates & authors : 10pt
- Argument passing : 10pt
- Open question : 10pt

Broadly, not guaranteed to be the exact same.

Who is the original inventor of Unix?

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Answer: Ken Thompson.

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Answer: Douglas Engelbart.

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- Array Programming Language
- Array Processing Language
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Answer: A Programming Language.

Which language was the first to have an optimizing compiler? $_{1\,\rm pt}$

- Fortran
- C
- COBOL
- Algol 60

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Answer: Fortran.

Which language introduced the concept of contract programming? ^{1 pt}

- Ada
- Eiffel
- D
- C++

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Answer: Eiffel.

Which argument passing mode corresponds to pass-by-name in Ada? $^{1\,\mathrm{pt}}$

- There is no pass-by-name in Ada.
- out
- in out
- o in

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Answer: no pass-by-name in Ada.

C void* pointers are an example of genericity by boxing $_{1\,\rm pt}$

True or false?

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True or false?

Answer: true.

C++ templates are compiled using monomorphization ${}^{1\,\rm pt}$

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True or false?

Answer: true.

Which language does not monomorphize its generics?

- C++
- Ada
- Rust
- OCaml

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Answer: OCaml.

Rust macros are an example of metaprogramming ¹ pt

True or false?

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True or false?

Answer: true.

Match the languages with their publication date ^{5 pts}

- 1956
- 1958
- 1959
- 1972
- 1983
- 2009

- Ada
- ALGOL
- COBOL
- FORTRAN
- Go
- Prolog

Match the languages with their publication date ^{5 pts}

- 1956
- 1958 ALGOL
- 1959 COBOL
- 1972 FORTRAN
- 1983 Go
- 2009 Prolog

Answer: FORTRAN - 1956, ALGOL - 1958, COBOL - 1959, Prolog - 1972, Ada - 1983, Go - 2009

• Ada

Match the authors with their language ⁵ pts

- Alan Kay
- John Backus
- Niklaus Wirth
- John McCarthy
- Barbara Liskov

- Smalltalk
- FORTRAN
- Pascal
- Lisp
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Answer: Kay - Smalltalk, Backus - FORTRAN, Wirth - Pascal, McCarthy - Lisp, Liskov - CLU

10 pts

Considering the following piece of pseudo-code:

```
var t : integer
    foo : array [0..1] of integer;
procedure shoot my(x : Mode integer);
begin
    foo[0] := 43:
    t := 0;
    x := x + 8;
end;
begin
    foo[0] := -1:
    foo[1] := 0;
    t := 1:
    shoot my(foo[t]);
```

end;

Give the values of the variables **at the end of the execution of the program** depending on the argument passing mode used.

Typology of programming languages

• Using pass-by-value:

10 pts

Considering the following piece of pseudo-code:

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shoot_my(foo[t]); end;

Give the values of the variables **at the end of the execution of the program** depending on the argument passing mode used. Using pass-by-value:
 foo[0] = 43, foo[1] = 0, t = 0

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- Using pass-by-value:
 - foo[0] = 43, foo[1] = 0, t = 0
- Using pass-by-value-result, à la Algol W (the l-value in which we copy the result value is evaluated at function return):

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    foo[0] := 43;
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```
x := x + 8; end;
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foo[1] := 0;
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shoot_my(foo[t]);
end;
```

Give the values of the variables **at the end of the execution of the program** depending on the argument passing mode used.

in foo[0] := -1; foo[1] := 0;

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x := x + 8:

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 - ▶ foo[0] = 43, foo[1] = 8, t = 0
- Using pass-by-reference:
 - foo[0] = 43, foo[1] = 8, t = 0
- Using pass-by-name:
 - foo[0] = 51, foo[1] = 0, t = 0

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```
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- Using pass-by-reference:
 - foo[0] = 43, foo[1] = 8, t = 0
- Using pass-by-name:
 - foo[0] = 51, foo[1] = 0, t = 0

Open question ^{10 pts}

We imagine to be implementing a text editor in either **Rust** or **Python**.

Present both language in a few words, compare their broad characteristics, and discuss the pros and cons of using either in the context of the software we wish to implement.